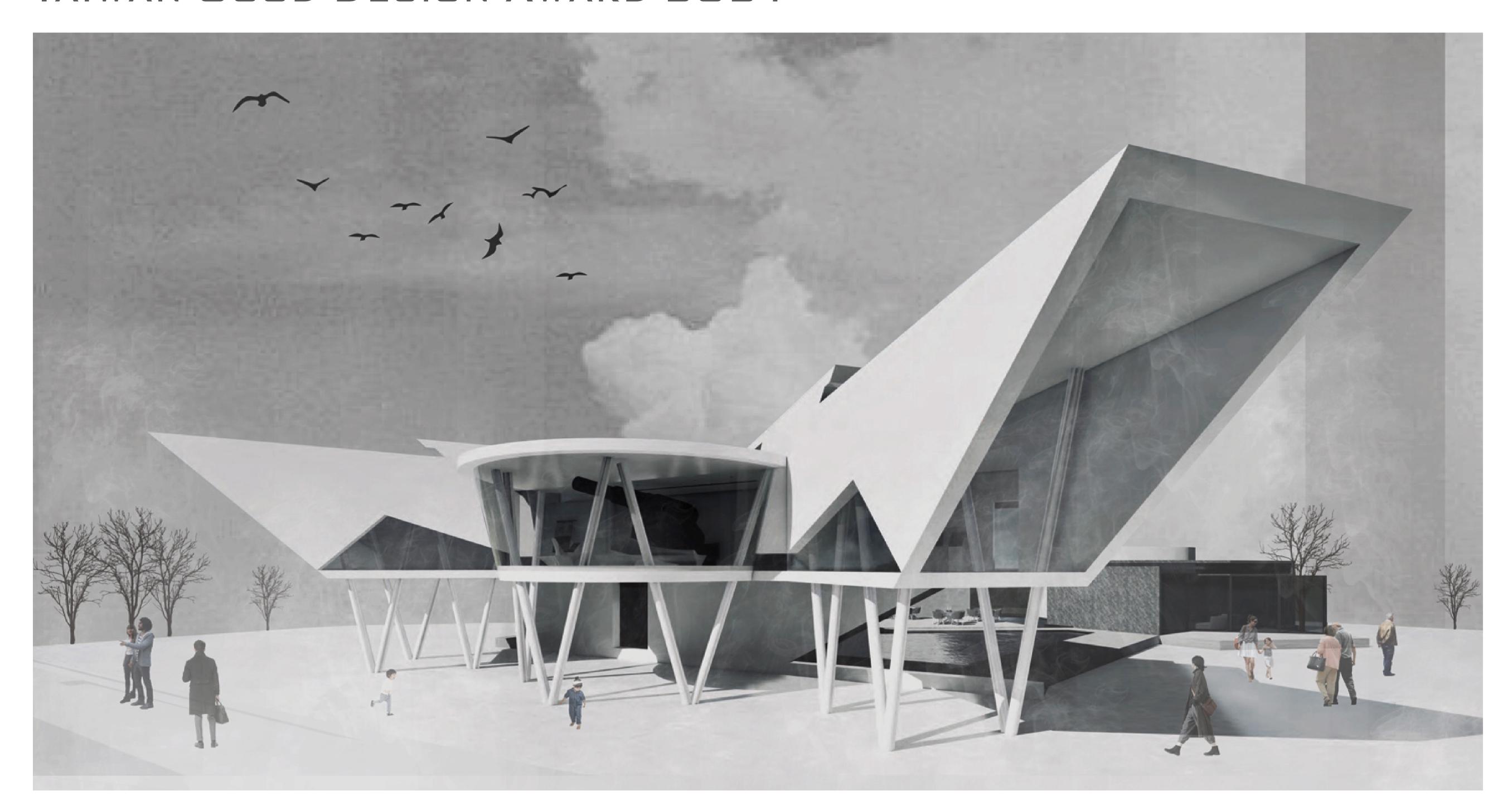
## TAIWAN GOOD DESIGN AWARD 2021

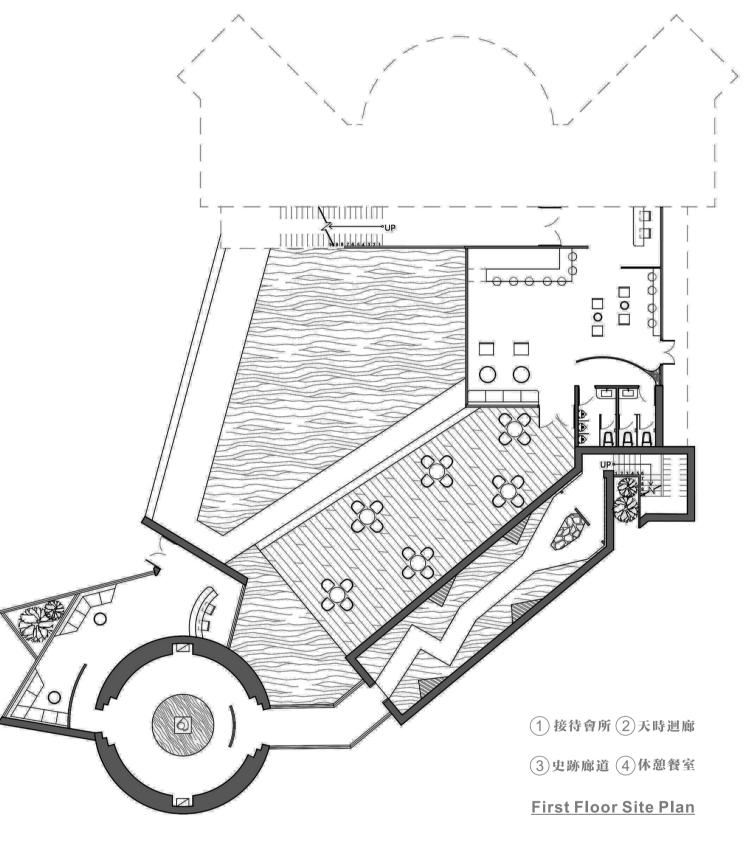


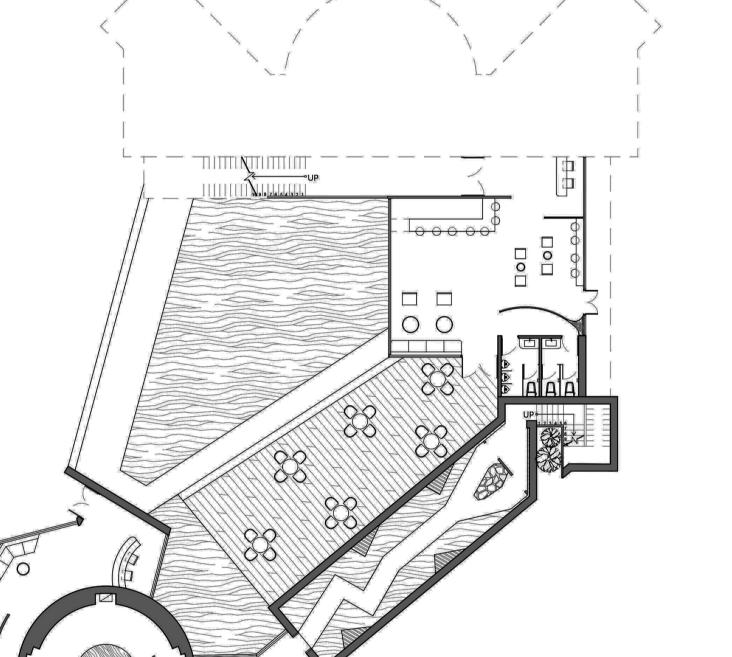
## 戰 時 歷 史 概 念 空 間 WARFARE THE CONCEPTUAL SPACE OF HISTORY

建築是載體,承載著生活;需要一個漫長的歷史去構建,把過去與現在串聯起來。 建築的美絕不僅僅是形式美,它與時間、歷史背景息息相關讓人看到時間的印跡。 歷經過屢屢的烽火肆虐,記錄暨是過去與未來;如今藉由思維來喚醒當時的人文歷史 與讓世人警惕戰亂帶來的不憂。以當今建築賦予歷史文化地方注入新歷程, 使兩者新舊交融。

想讓世人重新了解當地的文化與地貌規劃設計的基本理念,在遵循國際上關於世界遺 產保存與修復的基本概念,著重真實性、在地性、整體性、教育性、多樣性等多元層 面加以探討與歸納,期使古蹟有明確的自明性、價值性與社會性,且能與時代的洪流 齊頭並進與文化的命脈並駕齊驅。

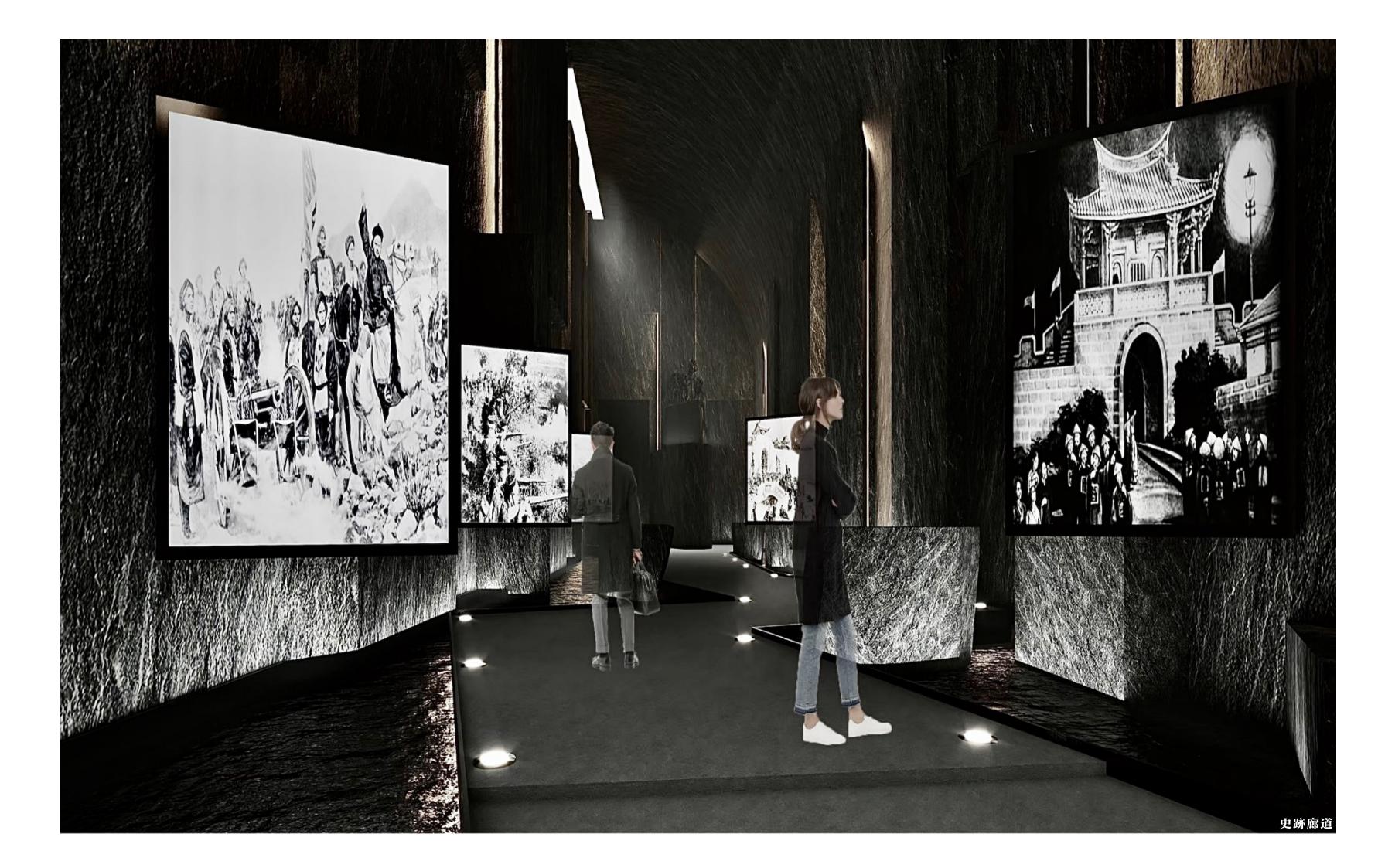
This place suffered several times of war tortures, and was the first line of defense for our country. Even after all the battles, it was standing tall with significant meaning. We'd like to remember and commemorate the sacrificed soldiers through this design, and at the same time to alter the world about the damages bruises and hurts brought by wars. Breaking the usual way of observing the historical sites, instead of words, we use different materials and the light and shadow for the architecture to create the aura to the audience. With the audience immersed in the story, the architecture brings new life to the old culture site. Shown with new and old presentation, the design would be able to attract new generations to walk into the historical site and identifying themselves with the old culture.

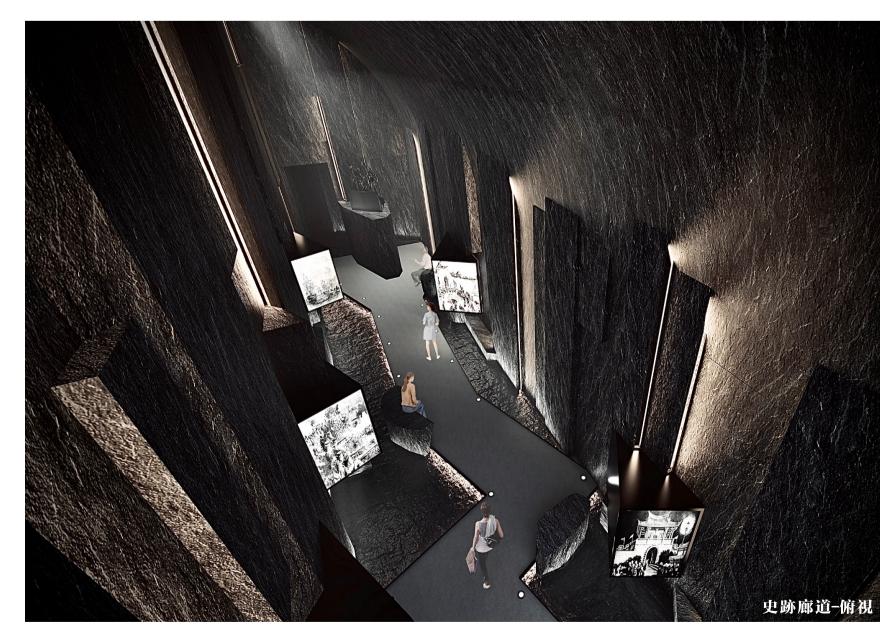














作品名稱	戰存記憶 Feelings of Warfare	
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